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## Flash back to reality – Myths and Realities SSD Industry trends perspectives and tips



Presented by Greg Schulz, Founder & Sr. Advisory Analyst  
The Server and StorageIO Group (StorageIO)  
Author: Cloud and Virtual Data Storage Networking (CRC Press)  
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# Introduction

## Who is Greg Schulz, contact and other information

### Has been IT Customer

Application systems development  
Systems programming/management  
Performance and Capacity Planning  
Data Protection/Backup/BC/DR  
Electric Power, Financial, Transportation

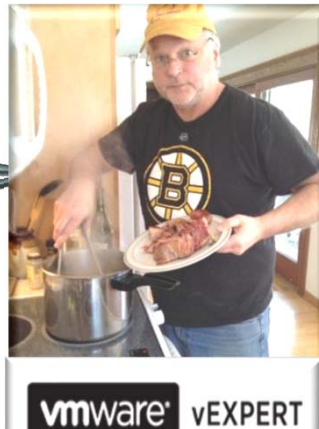


### Has been Vendor

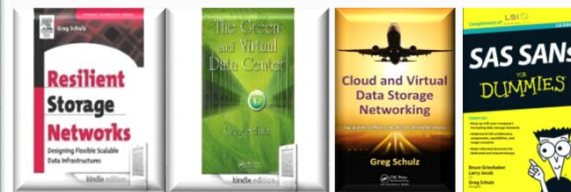
Storage, Network, SSD, Disk & Tape  
Backup/BC/DR, RAID, Replication  
NAS, SAN, LAN, MAN and WAN  
Hardware, Software & Services  
Sales Engineering, Tech Marketing

### Industry Analyst/Advisor

Cloud, virtualization/VDI, servers,  
HW, SW, servers, software defined,  
services, archive, backup/BC/DR,  
performance/capacity planning  
Five time VMware vExpert  
StorageIO.com



### Author and Consultant



Syndicated columnist & blogger  
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[www.storageio.com/downloads](http://www.storageio.com/downloads)

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# Industry Trends: SSD Walking the Talk

My experiences with SSD, spanning a “few” decades ;)

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- ✓ Launch customer for DEC ESE20 ram based SSD (late 80s, early 90s)
- ✓ AS a vendor sold various SSD solutions across various industry's
- ✓ As a vendor also partnered with SSD providers to provide connectivity
  - Now I cover them from an analyst/advisor/consult basis
  - This means using them, researching them and other things
  - I have a mix of flash, RAM SSD in various packages
  - Enterprise and consumer class devices
  - From laptop to servers, not to mention phones, USB thumb drives
  - These get used in physical, virtual and I even use cloud SSDs
  - Workloads: database (little data) to Hadoop (big data) to exchange & others
  - Not to mention vdbench, iorate and others even when needed iometer ;)

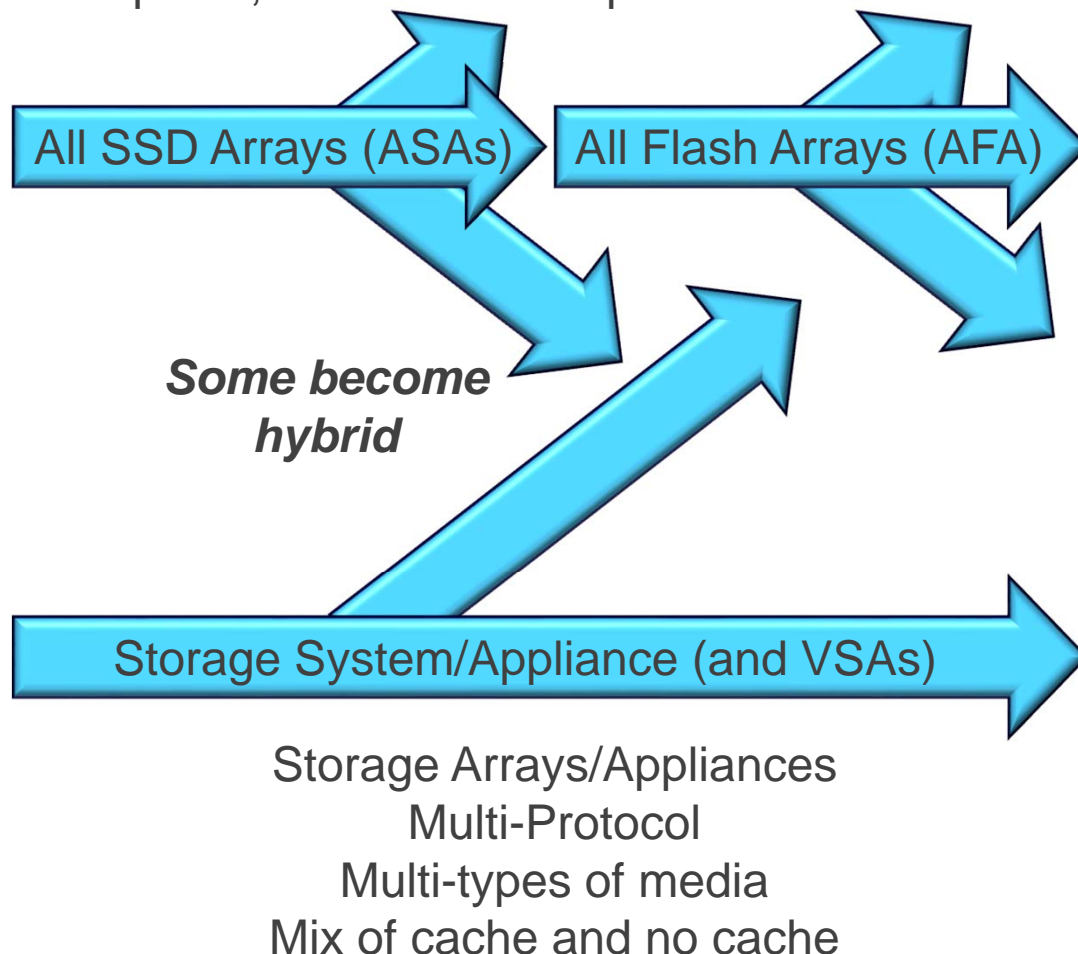
Performance  
Tool Box  
Hardware  
Software Tools  
And  
Techniques



# Industry Trends: SSD yesterday & today

## For some DejaVu, for others revolutionary, or “technolutionary”

Long list of past (DEC, HP, Imperial, Memorex, Quantum, Solid Data and others), current and emerging vendors. Some will survive on their own, some will be acquired, some will end up on the future “Where are they now list”



### *Reality (someday in the future)*

Future Hybrid may be mix of:

- DRAM, flash and their successors
- Perhaps even some legacy magnetic
- Some using in old ways
- Some using in new ways

### *Reality (Today) = Hybrid Home Run*

Hybrid can be mix of:

- Legacy storage and AFA
- HDD and SSD in system
- HHDD and SSHD
- Local and cloud storage
- Block, file and object
- DRAM, flash and magnetic
- New and old items
- How you use it all...



# Industry Trends: Taking a step back

What's your objective? Solve problem, find problem to solve?

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Step or pull back so you have a better view of the big picture

What are you trying to accomplish, address, enable or verify? Is what you are doing relevant to your needs or simply what somebody else does, says or recommends?

High capacity, low cost bulk? Small low-latency high-priority?

All or nothing vs. hybrid (e.g. mix of what's best for your needs)

# Industry Trends: Context - IOPs per device?

## How many IOPs can a device do? What's the context?

Device	Vendor	Make	Model	Form Factor	Capacity	Interface	RPM Speed	Raw Test Result	FileSys Test Result
HDD	HGST	Desktop	HK250-160	2.5	160GB	SATA	5.4K	<a href="#">Here</a>	Soon
HDD	Fujitsu	Desktop	MHWZ160BH	2.5	160GB	SATA	7.2K	<a href="#">Here</a>	Soon
HDD	WD/Dell	Enterprise	WD1003FBYX	3.5	1TB	SATA	7.2K	<a href="#">Here</a>	Soon
HDD	Seagate	Momentus	ST9160823AS	2.5	160GB	SATA	7.2K	<a href="#">Here</a>	Soon
HDD	Seagate	MomentusXT	ST95005620AS	2.5	500GB	SATA	7.2K(1)	<a href="#">Here</a>	Soon
HDD	Seagate	Savio 10K.3	ST9300603SS	2.5	300GB	SAS	10K	<a href="#">Here</a>	Soon
HDD	Seagate	Savio 15K.2	ST9146852SS	2.5	146GB	SAS	15K	<a href="#">Here</a>	Soon
HDD	Seagate	Barracuda	ST3000DM01	3.5	3TB	SATA	7.2K	<a href="#">Here</a>	Soon
HDD	Seagate	Barracuda	ST3500320AS	3.5	500GB	SATA	7.2K	<a href="#">Here</a>	Soon
HDD	Seagate	Cheetah	ST3146855SS	3.5	146GB	SAS	15K	<a href="#">Here</a>	Soon
SSHD	Seagate	Ent. Turbo	ST600MX0004	2.5	600GB	SAS	SSHD	<a href="#">Here</a>	Soon
HDD	Seagate	Ent. 15K	ST600MP0003	2.5	600GB	SAS	15K	<a href="#">Here</a>	Soon
SSD	Seagate	600 SSD	ST120FP0021	2.5	120GB	SATA	SSD	Soon	Soon
SSD	Seagate	1200 SSD	ST400FM0073	2.5	400GB	12GSAS	SSD	Soon	Soon
SSD	Samsung	840 Pro	MZ-7PD256	2.5	256GB	SATA	SSD	Soon	Soon
HDD	Seagate	Desktop	ST4000DM000	3.5	4TB	SATA	HDD	<a href="#">Here</a>	Soon

Performance characteristics 1 worker (thread count) for RAW IO (non-file system)

Workload Pattern of test	Avg. Resp (R+W) ms	Avg. IOP Sec (R+W)	Bandwidth KB Sec (R+W)
100% Seq 100% Read	0.1	7,658	122,537
60% Seq 100% Read	4.7	210	3,370
30% Seq 100% Read	7.7	130	2,080
0% Seq 100% Read	10.1	98	1,580
100% Seq 60% Read	3.5	282	4,522
60% Seq 60% Read	7.7	130	2,090
30% Seq 60% Read	9.3	107	1,715
0% Seq 60% Read	11.1	90	1,443
100% Seq 30% Read	6.0	165	2,644
60% Seq 30% Read	9.2	109	1,745
30% Seq 30% Read	11.0	90	1,450
0% Seq 30% Read	11.7	85	1,364
100% Seq 0% Read	8.5	117	1,874
60% Seq 0% Read	10.9	92	1,472
30% Seq 0% Read	11.8	84	1,353
0% Seq 0% Read	12.2	81	1,310

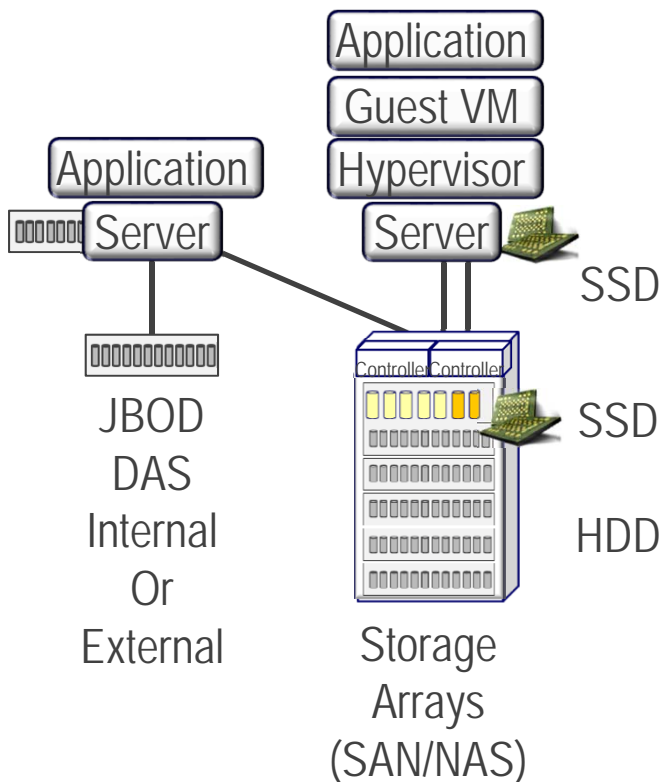
Dell/Western Digital (WD) 1TB 7200 RPM SATA HDD (Raw IO) thread count 1 16K IO size

<http://storageioblog.com/part-ii-iops-hdd-hhdd-ssd/>



# Industry Trends: Where's the Problem?

## Lead with the solution (or cure) before ailment is known?



### ***Where are the bottlenecks/problems?***

- *Applications, Database, File systems*
- *OS, Hypervisor, Drivers, Configuration*
- *CPU, Memory, PCIe, Adapters*
- *Connectivity, Enclosures, Controllers*

### ***Where to find, then fix problem...***

- *Insight, awareness, baseline*

***Vs.***



***Move and mask the problem***

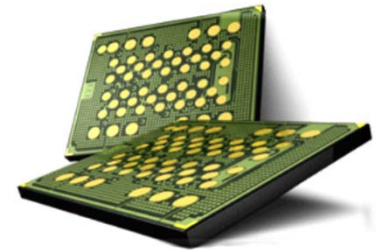
***Or have a solution looking for problem ;)***

# Industry Trends: Server and Storage I/O

## Some fundamentals and common sense around flash & SSD

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- ✓ This is not an all or nothing, one size fits all value proposition
- ✓ Memory is storage and storage is persistent memory
  - The best I/O is the one you don't have to do
  - The second best I/O is the one with least overhead
  - The importance of locality of reference
- ✓ Cache and SSD is like real-estate, location matters and impacts cost
  - A little bit of cache (RAM, flash, etc.) in the right place goes a long way
  - A lot of cache (RAM, flash, etc.) should have a benefit yet cost cash
- ✓ Just because something is new doesn't mean its better or faster
- ✓ Fast applications need fast servers (and software), drivers, adapters, I/O paths, storage systems and devices



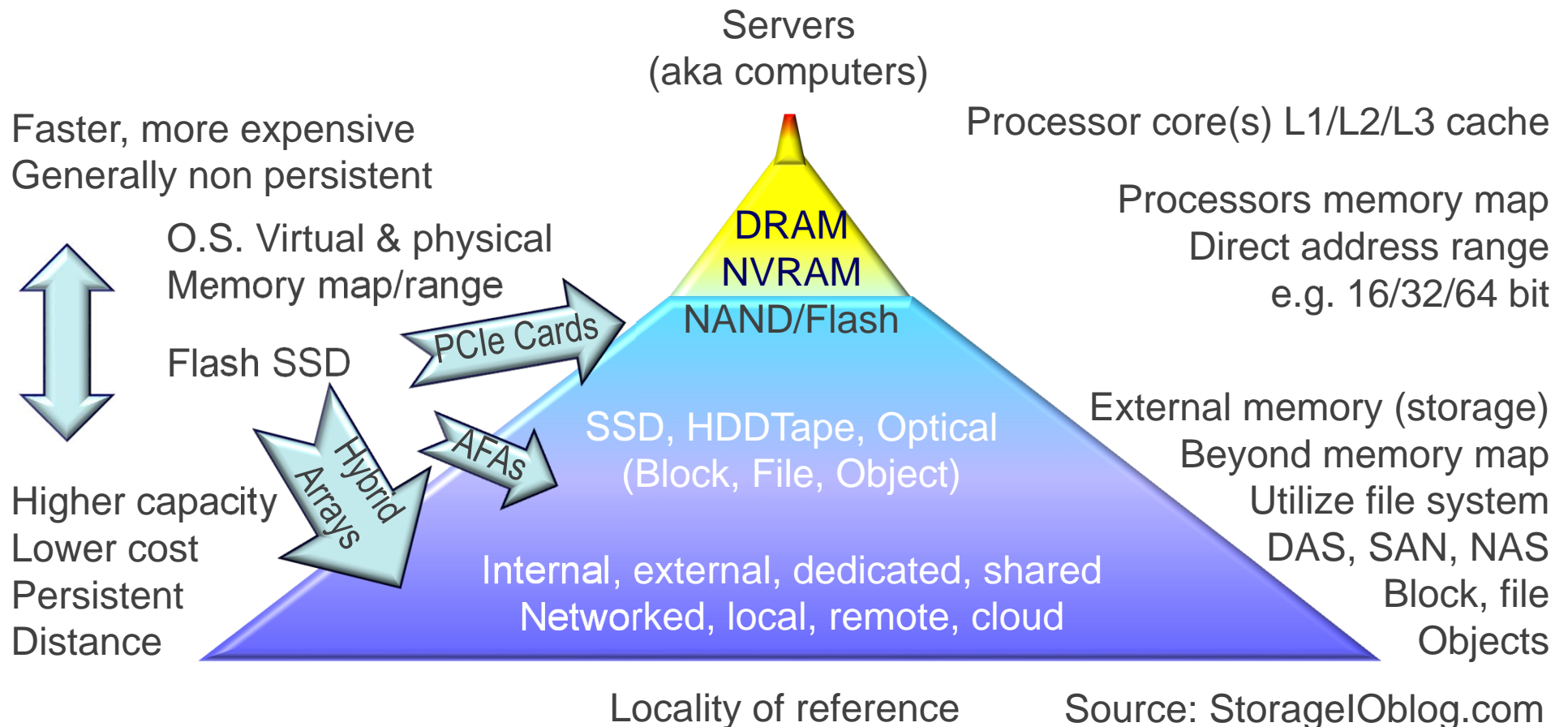
Can we get a side of context with them IOPS and other storage metrics?

<http://storageioblog.com/side-context-iops/>



# Industry Trends: Locality of Reference

Memory is storage, storage is persistent memory



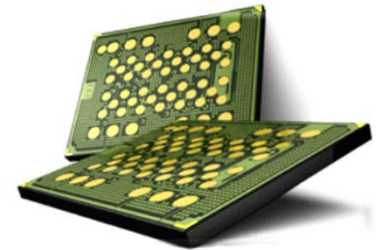
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# Industry Trends: SSD and flash myths

## Some common SSD / flash related myths and realities

- Myth: SSD and flash are new
  - DRAM SSD has been around for decades
  - Flash is now over 20 years old
- Myth: Only All Flash Arrays (AFAs) can deliver performance
  - Not necessarily true, particular if not a good implementation
- Myth: Only “new” AFAs from startups can deliver performance
  - Care to guess who likes to keep this myth going? ;)
  - Some existing legacy systems will not benefit from flash or SSD
  - Some existing legacy systems greatly benefit from flash or SSD
  - Some systems have been back-end device starved (e.g. not controller)
- Myth: SSD too is expensive
  - This is true if compared on cost per space capacity
  - This is false if you compare on cost per work done (IOP, transaction, etc)

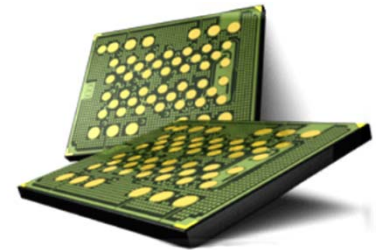


[www.storageio.com/ssd](http://www.storageio.com/ssd)

# Industry Trends: SSD and flash myths

## Some common SSD / flash related myths and realities

- Myth: Flash SSD does not consume power or generate heat
  - This is true when they are powered off
  - However they can run cooler than some HDDs
- Myth: Flash SSD does not break or wear out like HDD or tape
  - The flash cells do wear out from program/erase (p/e) cycles
  - Hence look at wear or durability, new metric such as TBytes/Written (TBW)
  - Also look for solutions that manage the wear, write gathering, optimization
  - Btw, also if benchmarking, "condition" them before use to avoid surprises
- Myth: Flash SSD wears out and will cause data loss
  - True however like other media, you can manage and plan accordingly
  - Don't be scared of them or of some of the fud such as power loss (data loss)
- Myth: Flash SSD needs to replace HDDs
  - True for some applications and some vendors

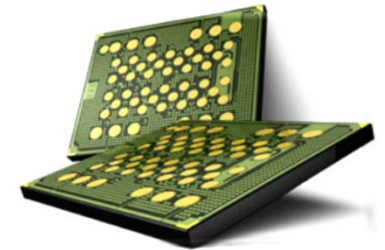


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# Industry Trends: SSD and flash myths

## Some common SSD / flash related myths and realities

- Myth: Flash SSD will magically fix all your data center issues
  - With the right amount of budget, perhaps...
  - However watch out for moving problems or bottlenecks elsewhere
- Myth: Flash SSD is all about more IOPs
  - We need more context around IOPs, IOPs without context are BS
  - However more than IOPs, also bandwidth, latency, reads, writes etc.
  - Also, what's the system/server CPU and other impact when doing work
- Myth: Flash SSD eliminate need for performance and capacity planning
  - Hope you have a large bank account ;)
- Myth: Flash SSD cannot be used for backup/data protection
  - Why not, it's a great way to speed up snaps, copies, catalog and other things
  - However vendors and their pundits don't know how to tell the story
  - Its not in the play-book yet ;)



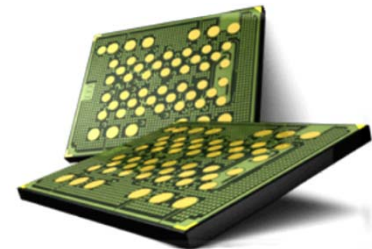
Can we get a side of context with them IOPS and other storage metrics

<http://storageioblog.com/side-context-iops>

# Industry Trends: SSD and flash myths

## Some common SSD / flash related myths and realities

- Myth: SSD in the cloud is magical or wont work
  - First if your application is in the cloud that SSD can be good
  - However, if your application is remote, keep response time in mind
  - Also, there are different types of cloud SSD, understand the type of service
  - For example there are AWS EBS SSD backed volumes and IOP limits
  - Then there are AWS EC2 high-io instances (servers with SSD)
  - What do you need, what are you trying to do, understand measurements
  - For example, what is the cost per capacity of the service
  - What are the IOP limits or constraints, also what size IOPs are used for billing
  - Will the IOPs be deterministic or variable, yes they can vary by service
  - This gets back to basic performance engineering and capacity planning

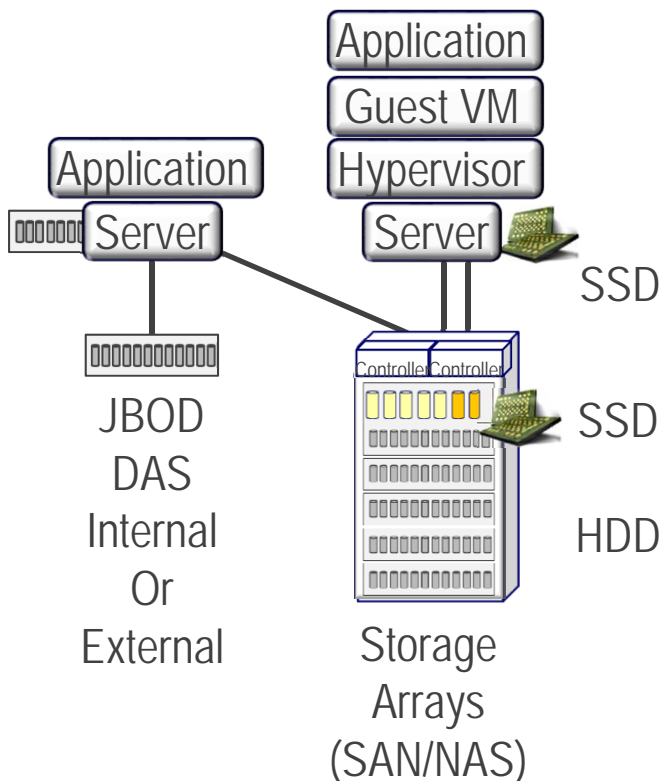


[www.storageio.com/ssd](http://www.storageio.com/ssd)

# Industry Trends: Where's the Problem?

Lead with the solution (or cure) before ailment is known?

*Re-iterate – What's the focus and problem so we can solve or address*



## Where are the bottlenecks/problems?

- Applications, Database, File systems
- OS, Hypervisor, Drivers, Configuration
- CPU, Memory, PCIe, Adapters
- Connectivity, Enclosures, Controllers

## Where to find, then fix problem...

- *Insight, awareness, baseline*

**Vs.**



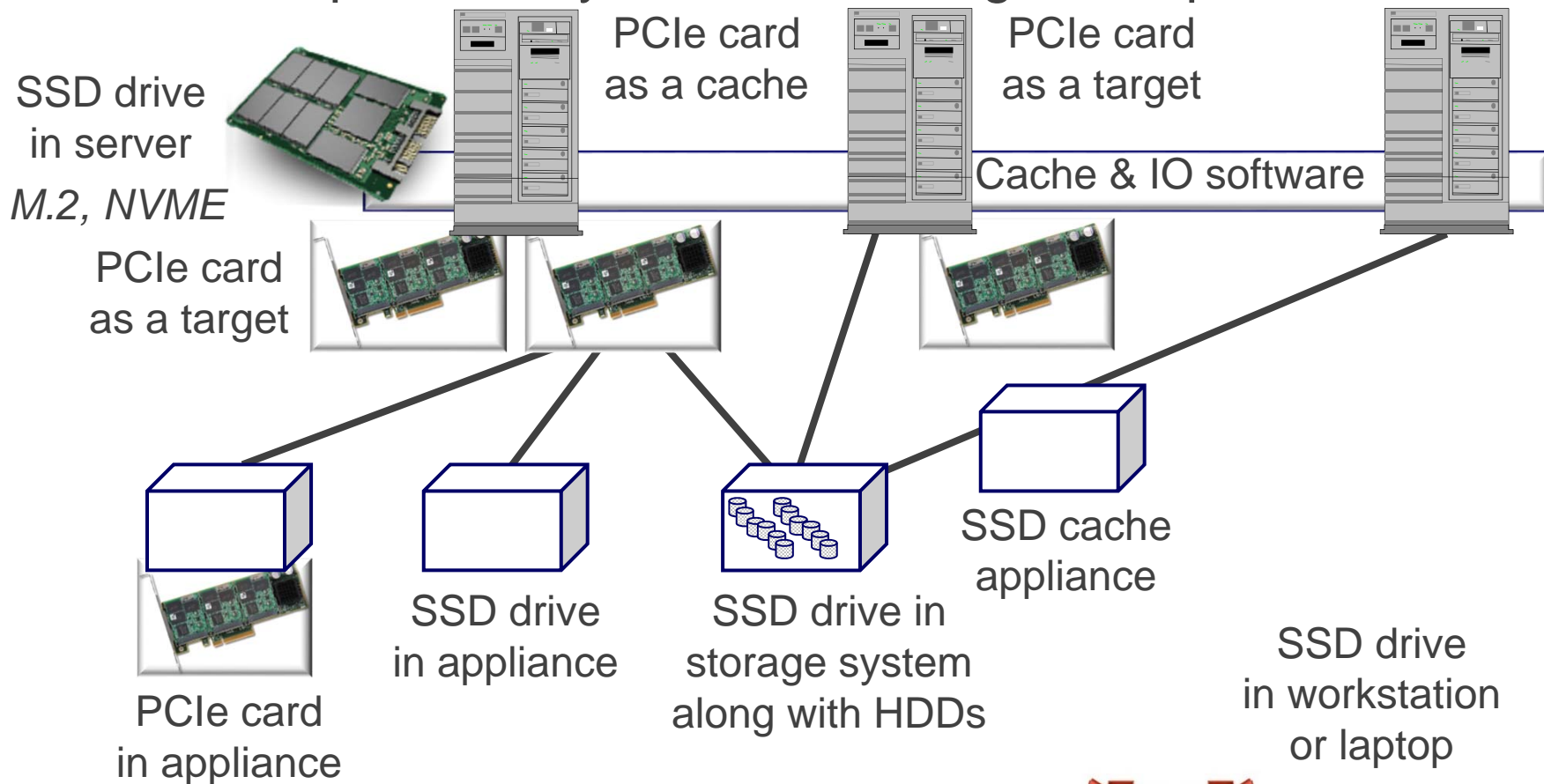
***Move and mask the problem  
Or have a solution looking for problem ;)***



# Where to use SSD?

SSD as cache, target or hybrid, which is right or best for you?

Answer: It depends on your needs, budget and preferences!



[www.storageio.com/ssd](http://www.storageio.com/ssd)

# Industry Trends: Storage I/O tools

## What's in your toolbox, what to use for different things?

- Insight and awareness
  - OS tools (e.g. Perfmon etc), 3<sup>rd</sup> party (Spotlight on Windows/\*nix), etc.
  - VM tools (ESXTOP, Visual ESXTOP) and storage system based
  - Others including HiMon (e.g. from HyperIO)
  - Database tools (e.g. Microsoft SQL Server Studio and others)
- Workload generators (benchmarks etc.)
  - The best = Your application under real or applicable workloads!
  - Second best = Variation of your application under realistic workloads
  - Synthetic that span application software, server, storage and I/O paths
  - Traces or sub-system or component specific tools
  - Some examples include among others

Benchmark Factory, Dedisbench, DFSIO (Hadoop), Fio, Hammer, Iometer, Iorate, Iozone, Jet, Login VSI, PCMark, SNIA Emerald (uses vdbench), SPEC, SQLIO, Tera (TeraGen, Terasort, Teravalidate for Hadoop), TPC, Vdbench, VMmark (based on DVD Store) and many others.

<http://storageioblog.com/iops-hdd-hhdd-ssd-vmware/>



# Focus: Guests OS

Focus area: Performance, availability, resource usage?

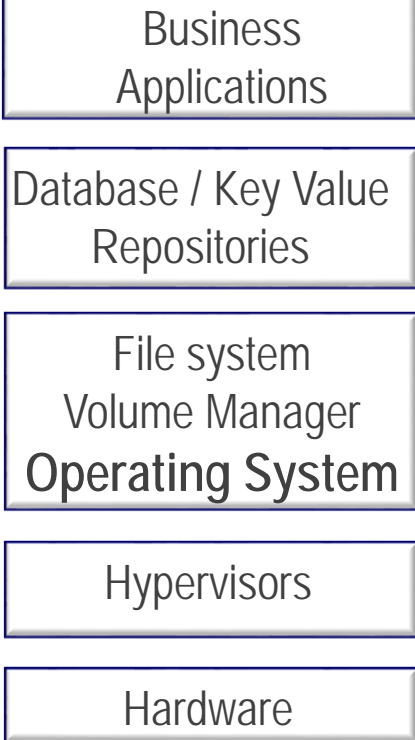
Tools Not In  
A Specific  
Order Below!

Plugins

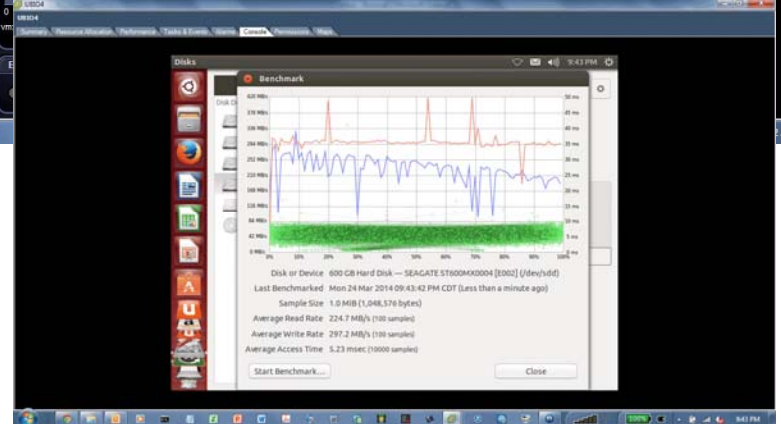
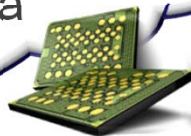
I/O Cache  
Tools  
Accelerators

Path  
Managers

Drivers



Local, Metro  
Wide Area



# Focus: Hypervisors

Focus area: Applications, CPU, Memory, Storage I/O network?

Tools Not In  
A Specific  
Order Below!

Plugins

I/O Cache  
Tools  
Accelerators

Path  
Managers

Drivers



Business  
Applications

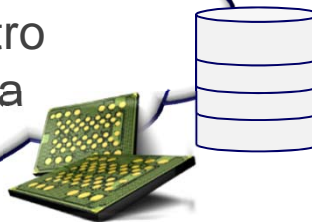
Database / Key Value  
Repositories

File system  
Volume Manager  
Operating System

Hypervisors

Hardware

Local, Metro  
Wide Area

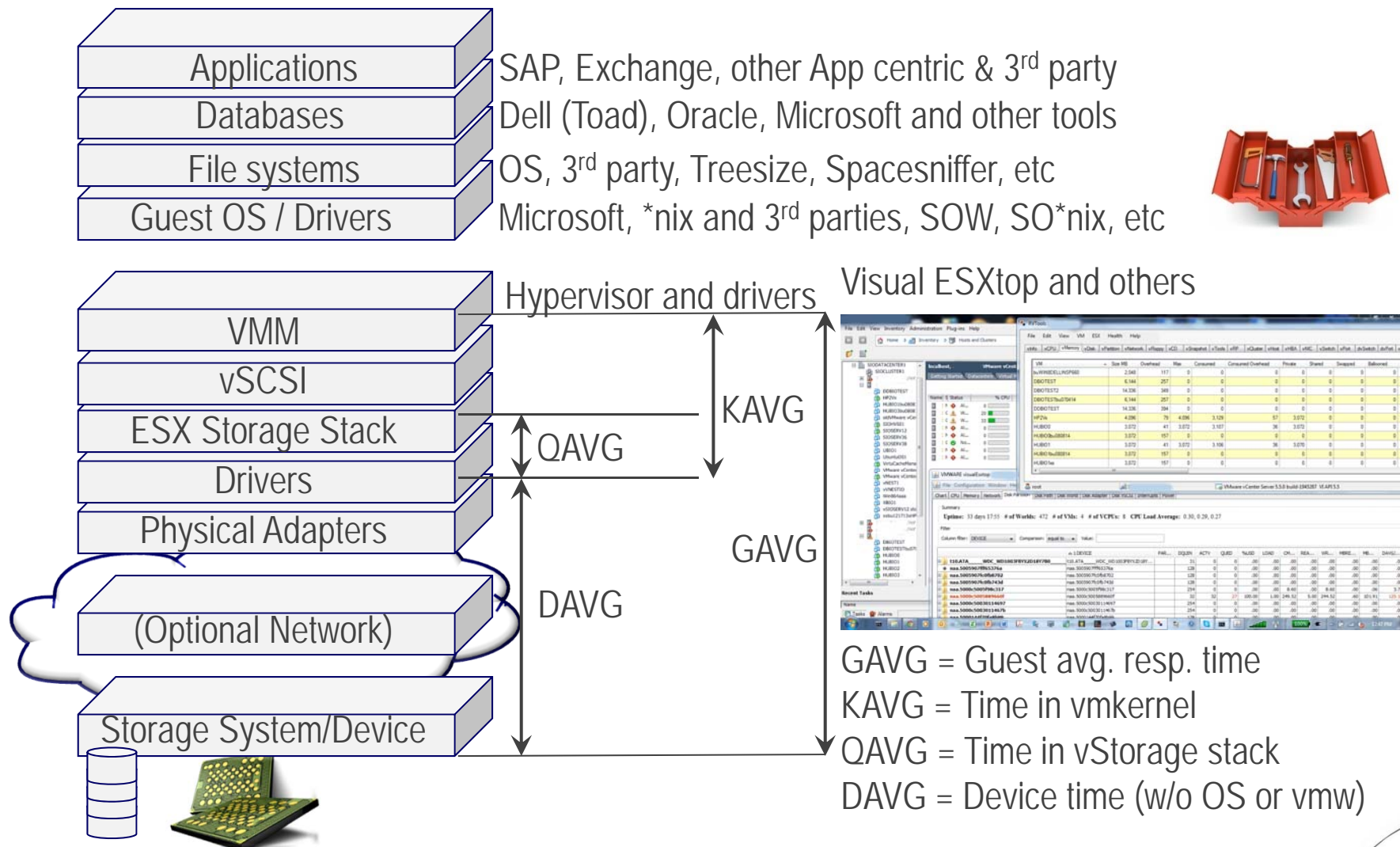


Some tools include Citrix, Dell, JAM, Login VSI, Microsoft, RV Tools, Solarwinds, Spacesniffer, Visual ESX top and VMware among many others



# Focus: Hypervisors

Focus area: Applications, CPU, Memory, Storage I/O network?



# Focus: Hypervisors and Cache

## Focus area: Cache Tools and Technologies

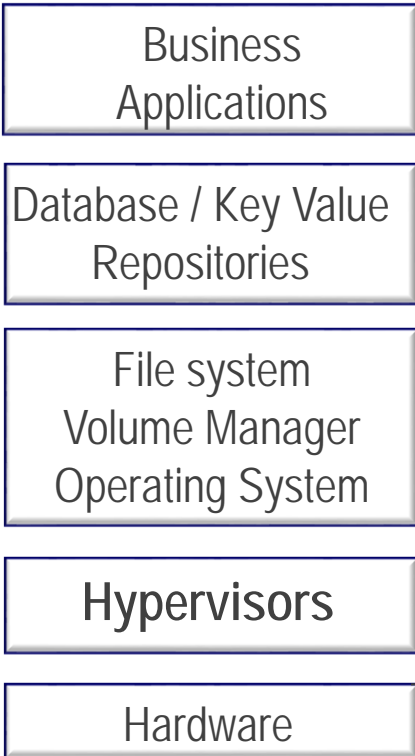
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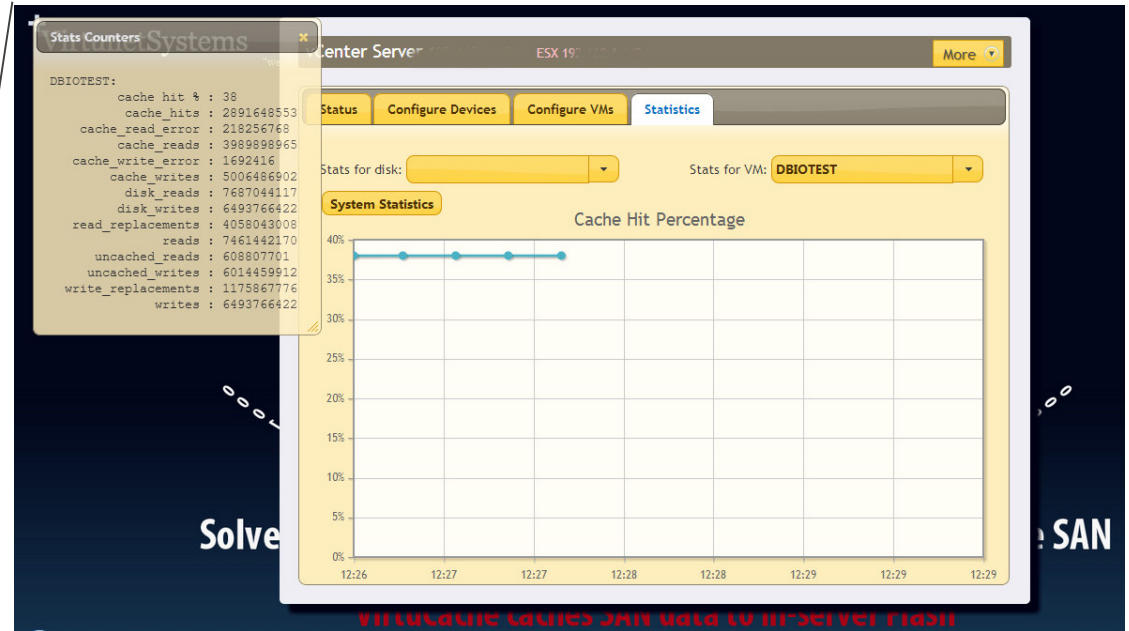
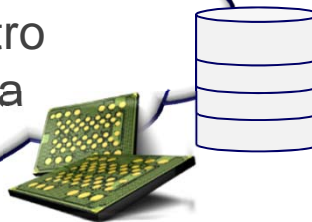
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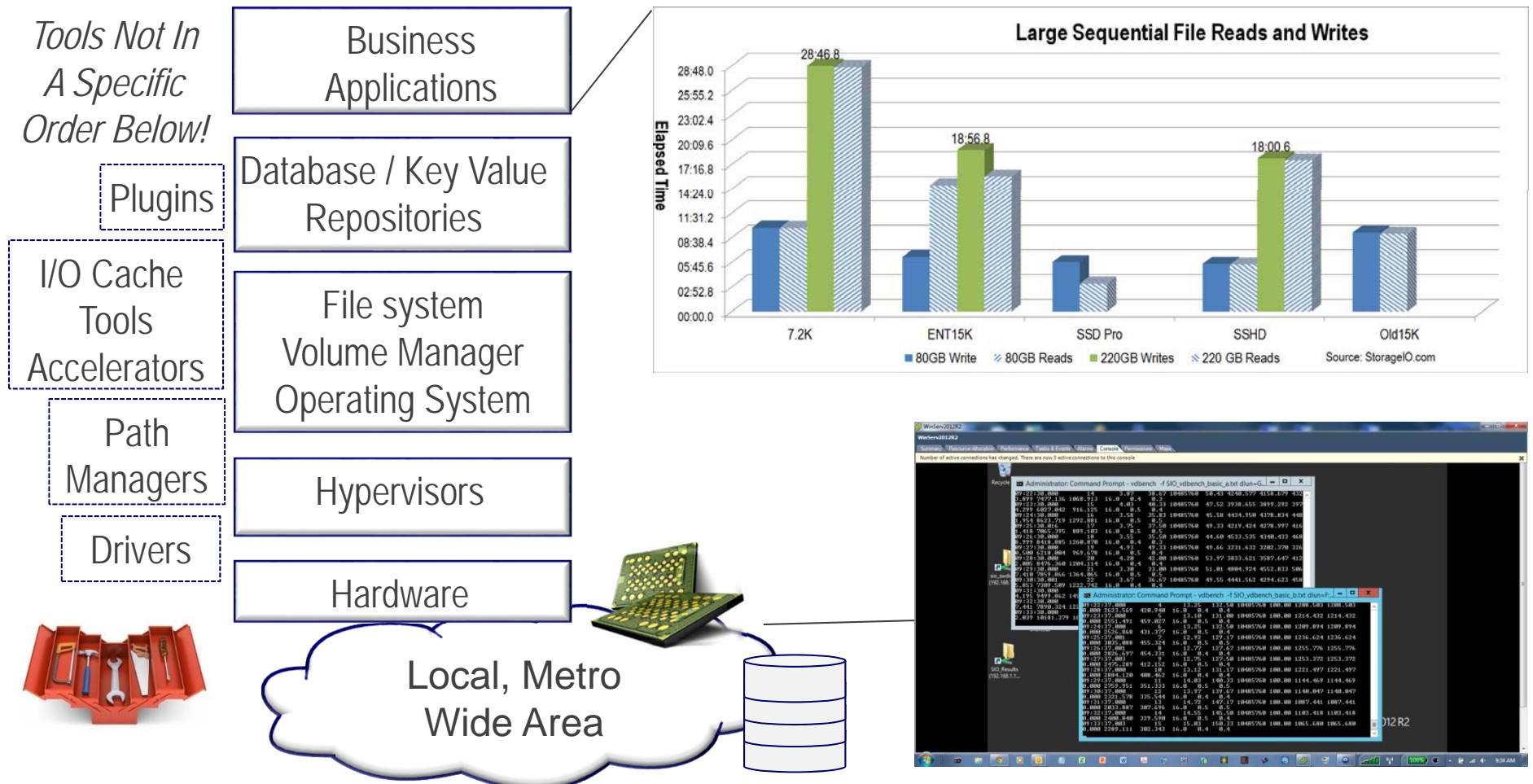


VirtunetSystems VirtuCache



# Focus: Storage Performance

## Focus area: Server and Storage IO performance



Part II: How many IOPS can a HDD, HHDD or SSD do with VMware?

<http://storageioblog.com/part-ii-iops-hdd-hhdd-ssd/>

## Server and Storage I/O metrics and context, more than just IOPs

```
15:23:06.971 Starting RD=write000nseqSIOV; I/O rate: Uncontrolled MAX; elapsed=120; For loops: xfersize=10m
```

Apr 30, 2014	interval	i/o rate	MB/sec 1024**2	bytes i/o	read pct	resp time	read resp	write resp	resp max	resp stddev	queue depth	cpu% sys+u	cpu% sys
15:23:36.078	1	37.17	371.67	10485760	100.00	404.306	404.306	0.000	2729.035	210.964	15.1	12.9	9.5
15:24:06.047	2	41.17	411.67	10485760	100.00	387.927	387.927	0.000	455.572	11.864	16.0	1.4	1.2
15:24:36.047	3	40.60	406.00	10485760	100.00	394.411	394.411	0.000	486.506	12.511	16.0	2.5	1.6
15:25:06.046	4	40.23	402.33	10485760	100.00	396.580	396.580	0.000	936.045	66.346	16.0	17.8	10.6
15:25:06.062	avg_2-4	40.67	406.67	10485760	100.00	392.938	392.938	0.000	936.045	39.547	16.0	7.2	4.2

```
15:25:08.010 Starting RD=write000seqSIOV; I/O rate: Uncontrolled MAX; elapsed=120; For loops: xfersize=4k
```

Apr 30, 2014	interval	i/o rate	MB/sec 1024**2	bytes i/o	read pct	resp time	read resp	write resp	resp max	resp stddev	queue depth	cpu% sys+u	cpu% sys
15:25:38.109	1	103335.53	403.65	4096	100.00	0.145	0.145	0.000	94.824	0.556	14.9	55.7	33.9
15:26:08.031	2	117986.83	457.37	4096	100.00	0.133	0.133	0.000	26.966	0.151	15.5	50.2	33.8
15:26:38.031	3	117405.70	458.62	4096	100.00	0.132	0.132	0.000	25.839	0.140	15.5	52.8	34.4
15:27:08.031	4	115595.13	451.54	4096	100.00	0.134	0.134	0.000	103.710	0.356	15.5	53.5	35.2
15:27:08.031	avg 2-4	116695.89	455.84	4096	100.00	0.133	0.133	0.000	103.710	0.237	15.5	52.2	34.5

```
15:27:08.031 * Warning: total amount of i/o per second per slave (116696) greater than 50000.  
15:27:08.031 * You may need to adjust your total slave count (see 'jvms=' in documentation  
15:27:08.031 * This run actively used 1 slaves.  
15:27:08.031 *
```

summary.html

## Summary report

```

files:
  details:
    localhost
    histogram
    sdi
    write000000ns10V
    write000000ns10V
    write000000ns10V
    write000000ns10V
    write000000ns10V
    write000000ns10V for loops: afrcalze=
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    write000000ns10V for loops: afrcalze=

```

```
Dur=1000ns;IOV; I/O rate: Uncontrolled MAX; elapsed=120; For loops: xferSize=4k
```

	l/r	MB/sec	bytes	read	resp	read	write	resp	read	quorum	cpu0	cpu1
	rate	1024*2	IO	get	time	resp	time	time	status	duration	sys	sys
	22598.73	89.68	4096	100.00	0.692	0.692	0.000	42.561	0.920	15.9	12.6	7.3
	23156.67	92.68	4096	100.00	0.674	0.674	0.000	35.065	0.898	15.5	10.7	6.1
	23001.18	92.99	4096	100.00	0.668	0.668	0.000	35.792	0.849	15.9	11.4	6.4
	24461.84	94.65	4096	100.00	0.727	0.727	0.000	37.212	0.920	15.2	11.1	6.1
2-4	23891.58	89.99	4096	100.00	0.688	0.688	0.000	1828.520	3.928	16.0	14.5	7.9

```

15:23:06.974 Starting RW-rotate-checksum[V]: I/O rate: Unrotated=RM, cloned=120; For loops: afrcs=10m

```

Apr 30, 2014 interval	lto	lto rate	MB/sec	bytes	read time	resp	read time	write time	resp	read time	stddev	thruput	cpu% r	cpu% w
15:23:26.878	1	37.17	371.67	10485760	100.00	404.306	404.306	0.00	2729.893	218.954	15.1	12.9	5.5	1.0
15:24:06.847	2	41.17	411.67	10485760	100.00	387.927	387.927	0.00	405.552	11.864	16.6	1.4	1.2	1.5
15:24:36.847	3	40.60	406.00	10485760	100.00	394.413	394.413	0.00	406.586	12.531	16.6	2.5	1.6	1.6
15:25:06.847	4	40.12	401.20	10485760	100.00	398.588	398.588	0.00	406.586	12.531	16.6	17.4	10.6	1.6
15:25:06.862 avg-3	4	40.67	406.67	10485760	100.00	393.418	393.418	0.00	416.465	15.547	16.6	7.5	4.4	1.6

15:25:08.010 Starting #Rows=120000, I/O rate: uncontrolled MB/s; elapsed=120s; For Loops: #Reps=48														
Apr 30, 2014	Interval	I/O MB/sec	IO MB/sec	bytes	read	resp	read	write	resp	stddev	bytes	cpu%	cpu%	cpu%
15:25:10.180		1024*2	100	100	100	100	100	100	100	100	100	100	100	100
15:25:20.180	1	101335.31	401.65	4096	100.00	0.145	0.145	0.000	98.824	0.556	14.4	5.0	2.7	3.8
15:25:30.180	2	117866.83	457.37	4096	100.00	0.133	0.133	0.000	26.966	15.51	15.5	58.2	31.8	
15:25:40.180	3	116470.70	458.62	4096	100.00	0.132	0.132	0.000	25.839	14.00	15.4	52.8	34.4	
15:25:50.180	4	113780.03	453.40	4096	100.00	0.128	0.128	0.000	14.974	15.55	15.5	53.5	35.2	
15:25:57.010	avg 4	111695.95	455.84	4096	100.00	0.130	0.130	0.000	107.710	0.237	15.5	52.2	34.5	

```

15:27:08.032 *
15:27:08.032 * warning: total amount of i/o per second per slave (116696) greater than 50000.
15:27:08.032 * You may need to adjust your total slave count (see 'jvms' in documentation).
15:27:08.032 * This run actively used 1 slaves.
15:27:08.032 *

15:27:18.973 Starting MRWriteNodes@120; I/O rate: Uncontrolled MAX; elapsed=120; for loops: xferSize=10k

Apr 30, 2014 Interval      i/o  MB/sec  bytes  read  time  read  write  resp  resp  queue  cpu%  cpu%
              r/s    r/s

```

15:27:40.032	1	45.67	456.67	10485760	100.00	335.498	335.498	0.000	1489.802	94.237	15.4	4.7	4.7
15:28:10.031	2	48.80	488.00	10485760	100.00	328.054	328.054	0.000	380.941	13.305	16.0	2.5	1.7

file:///C:/Users/igreg/Desktop/summary.html

1/5

- Vdbench
- "manifest"
- Of output
- Summary
- Detail, logs
- Histograms

Name	Date modified	Type	Size
localhost-28	4/30/2014 4:14 PM	Chrome HTML Document	7 KB
localhost-28.stout	4/30/2014 4:14 PM	Chrome HTML Document	7 KB
localhost-29_histogram	4/30/2014 4:14 PM	Chrome HTML Document	7 KB
localhost-29	4/30/2014 4:14 PM	Chrome HTML Document	7 KB
localhost-29.stout	4/30/2014 4:14 PM	Chrome HTML Document	7 KB
localhost-30_histogram	4/30/2014 4:14 PM	Chrome HTML Document	7 KB
localhost-30	4/30/2014 4:14 PM	Chrome HTML Document	7 KB
localhost-30.stout	4/30/2014 4:14 PM	Chrome HTML Document	7 KB
localhost-31_histogram	4/30/2014 4:14 PM	Chrome HTML Document	7 KB
localhost-31	4/30/2014 4:14 PM	Chrome HTML Document	7 KB
localhost-31.stout	4/30/2014 4:14 PM	Chrome HTML Document	7 KB
logfile	4/30/2014 4:14 PM	Chrome HTML Document	125 KB
permfile	4/30/2014 3:21 PM	Chrome HTML Document	7 KB
permscan	4/30/2014 4:14 PM	Chrome HTML Document	13 KB
sdt_histogram	4/30/2014 4:14 PM	Chrome HTML Document	136 KB
sdt	4/30/2014 4:14 PM	Chrome HTML Document	29 KB
summary	4/30/2014 4:14 PM	Chrome HTML Document	31 KB
swat_mon	4/30/2014 4:14 PM	Text Document	17 KB
swat_mon_total	4/30/2014 4:14 PM	Text Document	5 KB
totals	4/30/2014 4:14 PM	Chrome HTML Document	10 KB
wnt000anseqSOV_histogram	4/30/2014 4:14 PM	Chrome HTML Document	12 KB
wnt000anseqSOV	4/30/2014 4:14 PM	Chrome HTML Document	29 KB
wnt000anseqSOV_histogram	4/30/2014 4:14 PM	Chrome HTML Document	12 KB
wnt000anseqSOV	4/30/2014 4:14 PM	Chrome HTML Document	29 KB
wnt000seqSOV_histogram	4/30/2014 4:14 PM	Chrome HTML Document	12 KB
wnt000seqSOV	4/30/2014 4:14 PM	Chrome HTML Document	29 KB

# Industry Trends: vdbench jumpstart

## Some quick start, hints and tips

---

Download vdbench from Oracle

<http://www.oracle.com/technetwork/server-storage/vdbench-downloads-1901681.html>

Create a folder of where to copy the download into

Code and examples for different OS and other items

Install Java 7u55 (or later) - <http://java.com/en/download/chrome.jsp?locale=en>

Add Java environment settings (if applicable, e.g. Windows)

JAVA\_HOME

C:\Program Files (x86)\Java\jre7\bin;

Path

;C:\Program Files (x86)\Java\jre7\bin;

For Windows servers you may need reset performance counters

Via command (with admin rights)      Lodctr /R

Read the vdbench documentation...

<http://storageioblog.com/part-ii-iops-hdd-hhdd-ssd/>

# Industry Trends: vdbench example

## Example script for exercising workload

---

Some examples:

SNIA Emerald on-line active disk "hot-band" workload

<http://www.snia.org/emerald/download>

[http://snia.org/sites/default/files/SNIA\\_Emerald\\_Script\\_Version\\_2014\\_05\\_14.txt](http://snia.org/sites/default/files/SNIA_Emerald_Script_Version_2014_05_14.txt)

Or another script example

\* Sample command line

\*

\* vdbench -f SIO\_vdbench\_basic.txt devnum=1 devsize=5g devname=X1TMPFILE worktbd=4k,10m etime=120 itime=30 -i 061814\_BasicX1

\*

\* sd=sd1,lun=\\.\PHYSICALDRIVE!devnum,size=!devsize,offset=512,thread=16

sd=sd1,\\.\c:\temp\vdbenchJun182014.tmp,size=!devsize,offset=512,thread=16

\*

\* sd=sd2,lun=\\.\PHYSICALDRIVE2,size=370g,offset=512

\*

<http://storageioblog.com/part-ii-iops-hdd-hhdd-ssd/>

# Industry Trends: vdbench example

## Example script for exercising workload

---

\* Define the workloads:

\*

```
wd=write100seqSIOV,sd=(sd1),seekpct=seq,rdpct=0
wd=write075seqSIOV,sd=(sd1),seekpct=seq,rdpct=25
wd=write050seqSIOV,sd=(sd1),seekpct=seq,rdpct=50
wd=write025seqSIOV,sd=(sd1),seekpct=seq,rdpct=75
wd=write010seqSIOV,sd=(sd1),seekpct=seq,rdpct=90
wd=write000seqSIOV,sd=(sd1),seekpct=seq,rdpct=100
```

\*

```
wd=write100ranSIOV,sd=(sd1),seekpct=100,rdpct=0
wd=write075ranSIOV,sd=(sd1),seekpct=100,rdpct=25
wd=write050ranSIOV,sd=(sd1),seekpct=100,rdpct=50
wd=write025ranSIOV,sd=(sd1),seekpct=100,rdpct=75
wd=write010ranSIOV,sd=(sd1),seekpct=100,rdpct=90
wd=write000ranSIOV,sd=(sd1),seekpct=100,rdpct=100
```

\*

```
wd=write050mixSIOV,sd=(sd1),seekpct=50,rdpct=50
```

\*

<http://storageioblog.com/part-ii-iops-hdd-hhdd-ssd/>



# Industry Trends: vdbench example

## Example script for exercising workload

\*

\* Define the test steps

\*

```
rd=write050mixSIOV,wd=write050mixSIOV,elapsed=!etime,interval=!itime,iorate=max,forxfersize=(!worktbd),openflags=directio
```

\*

```
rd=write000seqSIOV,wd=write000seqSIOV,elapsed=!etime,interval=!itime,iorate=max,forxfersize=(!worktbd),openflags=directio
```

```
rd=write010seqSIOV,wd=write010seqSIOV,elapsed=!etime,interval=!itime,iorate=max,forxfersize=(!worktbd),openflags=directio
```

```
rd=write025seqSIOV,wd=write025seqSIOV,elapsed=!etime,interval=!itime,iorate=max,forxfersize=(!worktbd),openflags=directio
```

```
rd=write050seqSIOV,wd=write050seqSIOV,elapsed=!etime,interval=!itime,iorate=max,forxfersize=(!worktbd),openflags=directio
```

```
rd=write075seqSIOV,wd=write075seqSIOV,elapsed=!etime,interval=!itime,iorate=max,forxfersize=(!worktbd),openflags=directio
```

```
rd=write100seqSIOV,wd=write100seqSIOV,elapsed=!etime,interval=!itime,iorate=max,forxfersize=(!worktbd),openflags=directio
```

\*

```
rd=write000ranSIOV,wd=write000ranSIOV,elapsed=!etime,interval=!itime,iorate=max,forxfersize=(!worktbd),openflags=directio
```

```
rd=write010ranSIOV,wd=write010ranSIOV,elapsed=!etime,interval=!itime,iorate=max,forxfersize=(!worktbd),openflags=directio
```

```
rd=write025ranSIOV,wd=write025ranSIOV,elapsed=!etime,interval=!itime,iorate=max,forxfersize=(!worktbd),openflags=directio
```

```
rd=write050ranSIOV,wd=write050ranSIOV,elapsed=!etime,interval=!itime,iorate=max,forxfersize=(!worktbd),openflags=directio
```

```
rd=write075ranSIOV,wd=write075ranSIOV,elapsed=!etime,interval=!itime,iorate=max,forxfersize=(!worktbd),openflags=directio
```

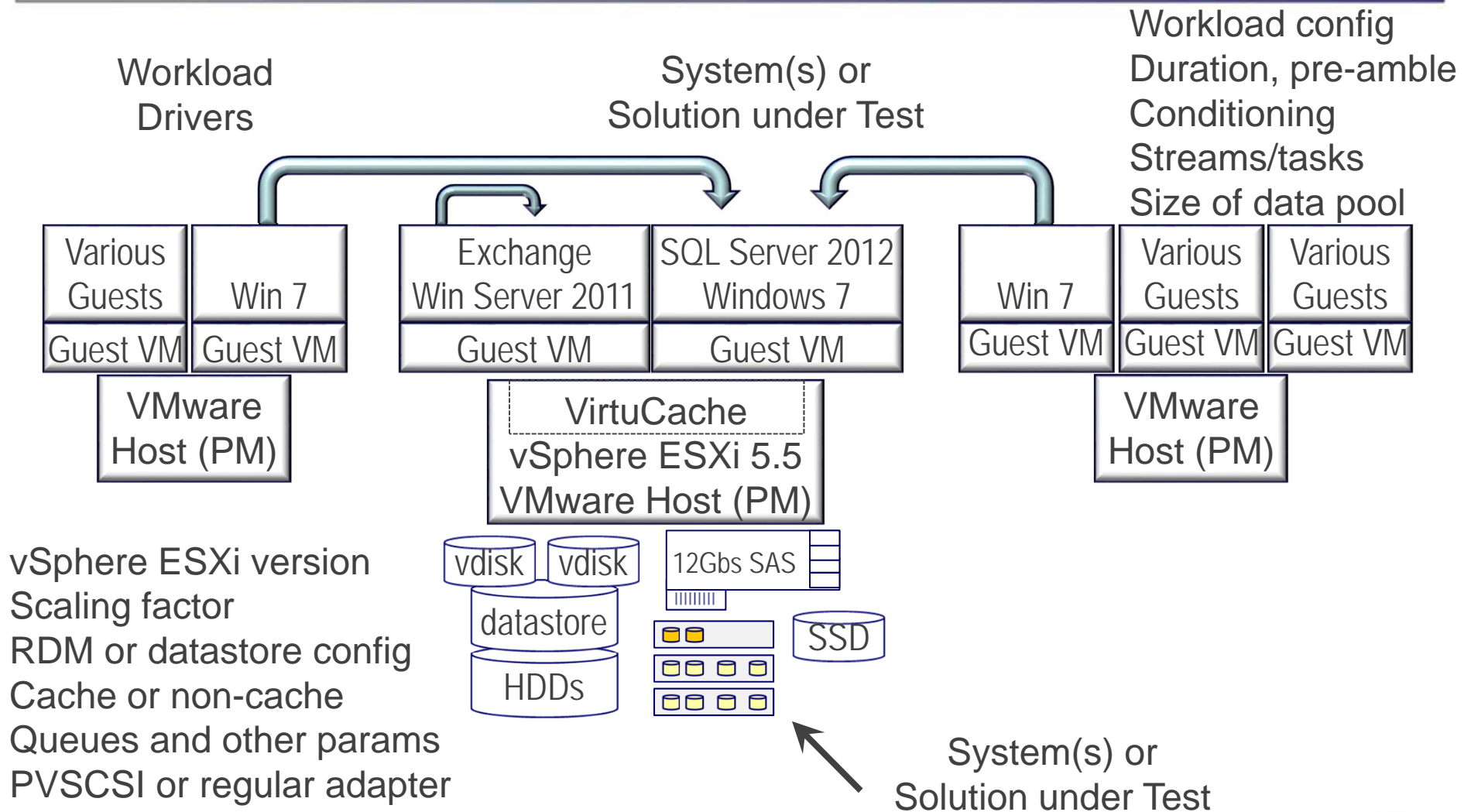
```
rd=write100ranSIOV,wd=write100ranSIOV,elapsed=!etime,interval=!itime,iorate=max,forxfersize=(!worktbd),openflags=directio
```

<http://storageioblog.com/part-ii-iops-hdd-hhdd-ssd/>



# SSD Cache Testing Configuration

## Virtual and physical server config



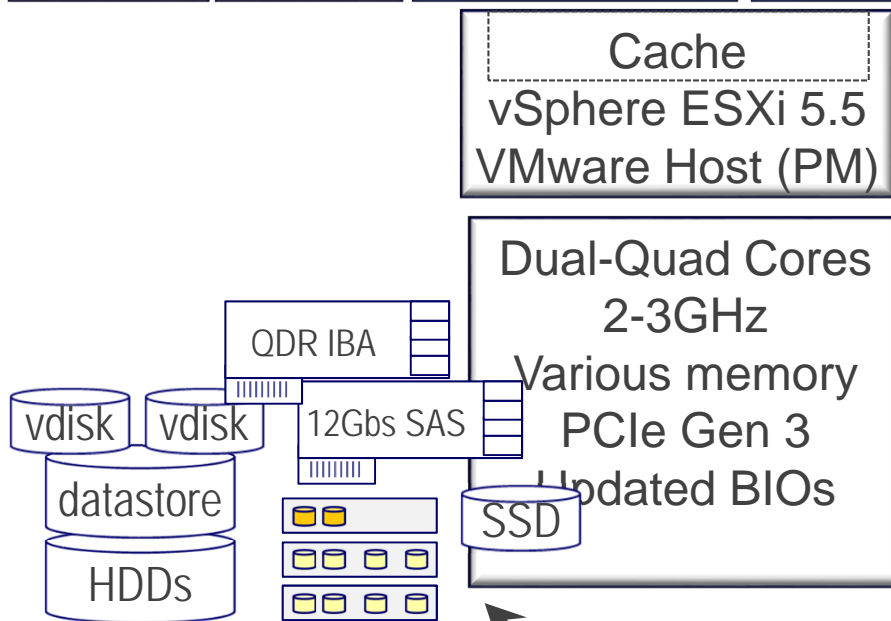
See more info and result examples at <http://storageio.com/whitepaper.html>

# SSD Cache Testing Configuration

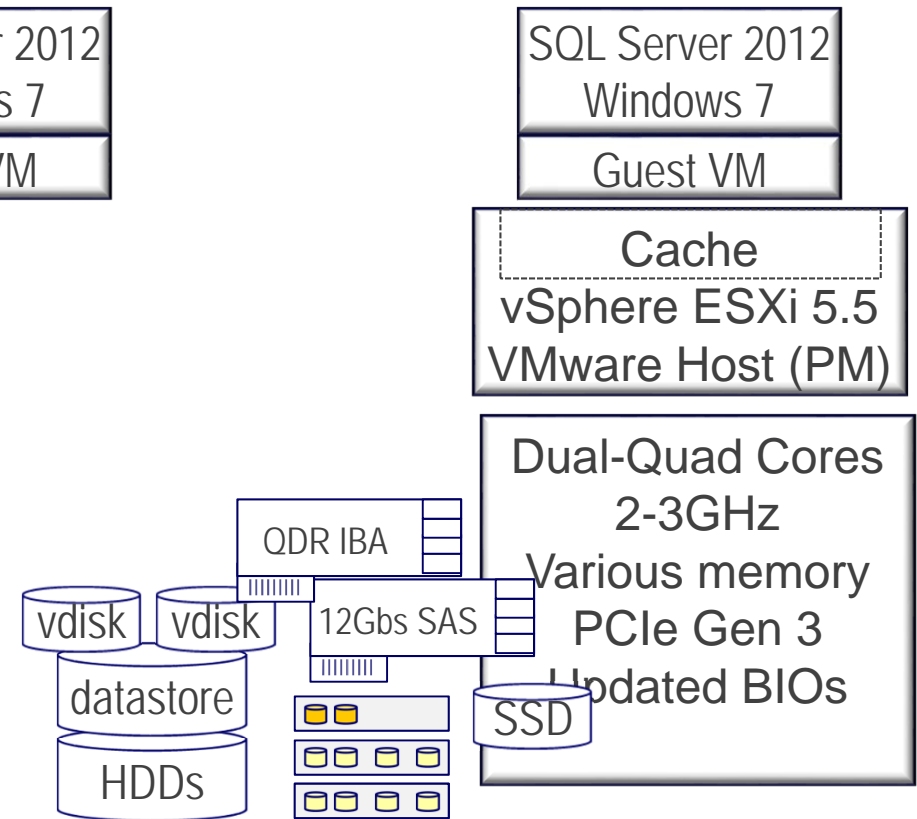
## Virtual and physical server config

Pre-testing validation many VMs to PM

Win 7	Various Guests	Exchange Win Server 2011	SQL Server 2012 Windows 7
Guest VM	Guest VM	Guest VM	Guest VM



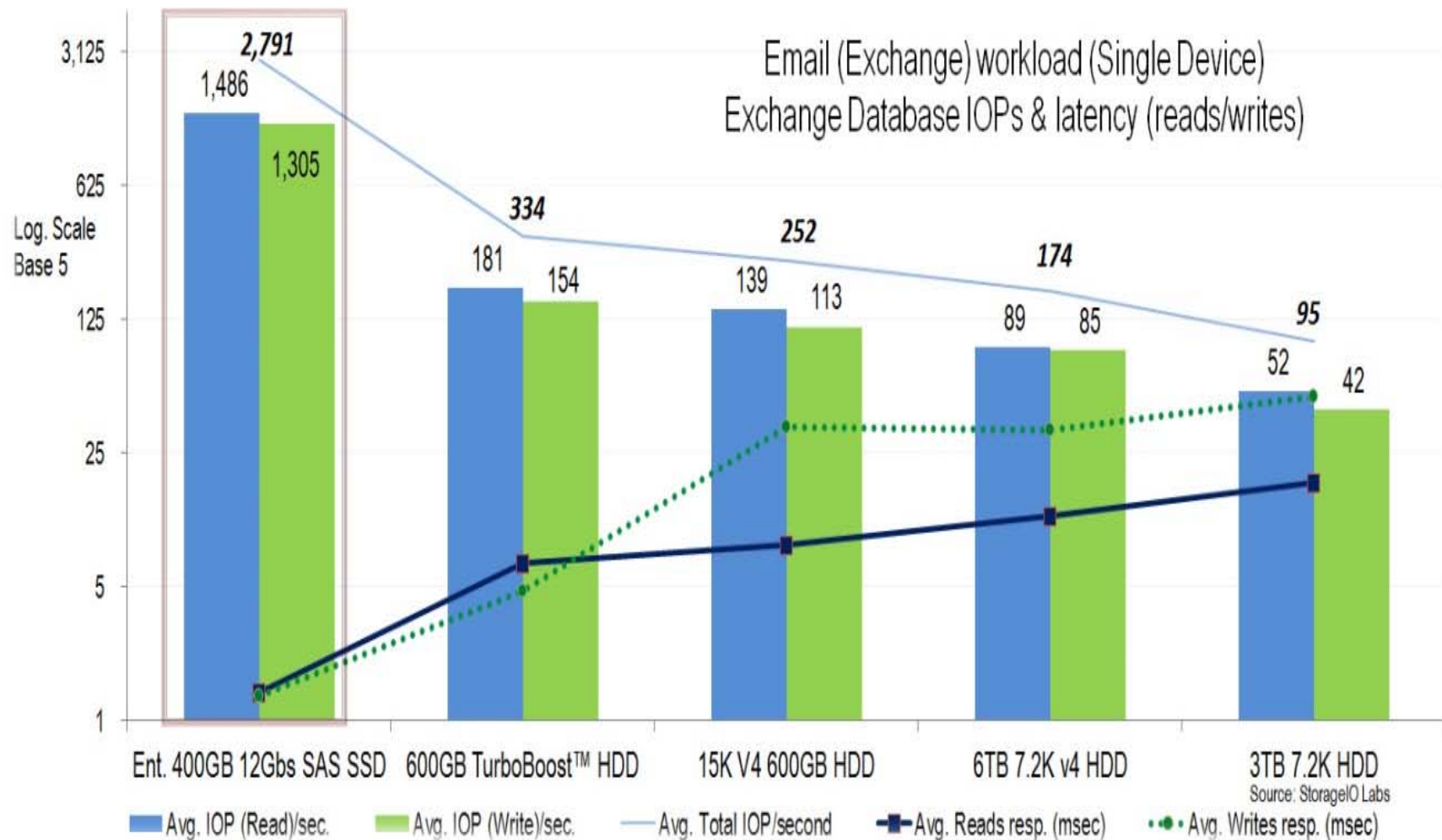
Some tests have one VM to PM



See more info and result examples at <http://storageio.com/whitepaper.html>

# Industry Trends: Some proof points

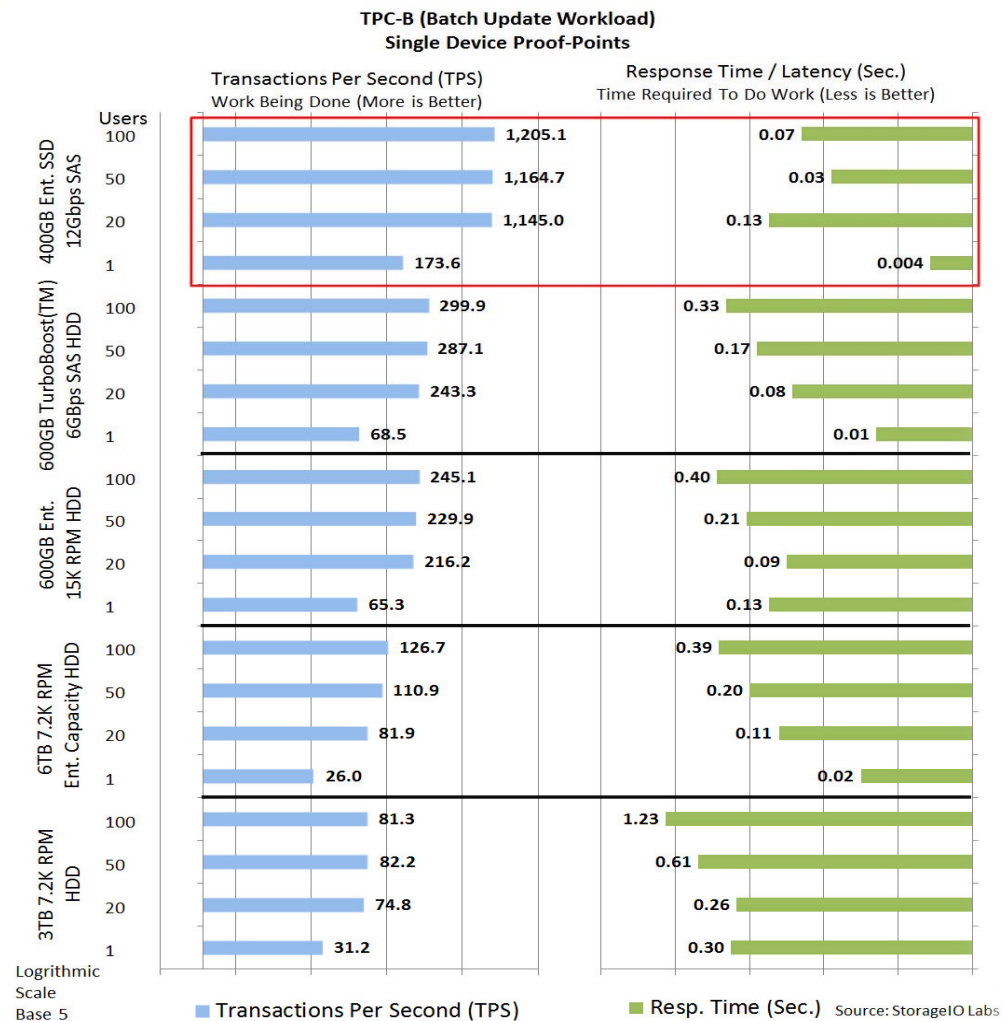
## Examples of what has been discussed here today



See more info and result examples at <http://storageio.com/whitepaper.html>

# Industry Trends: Some proof points

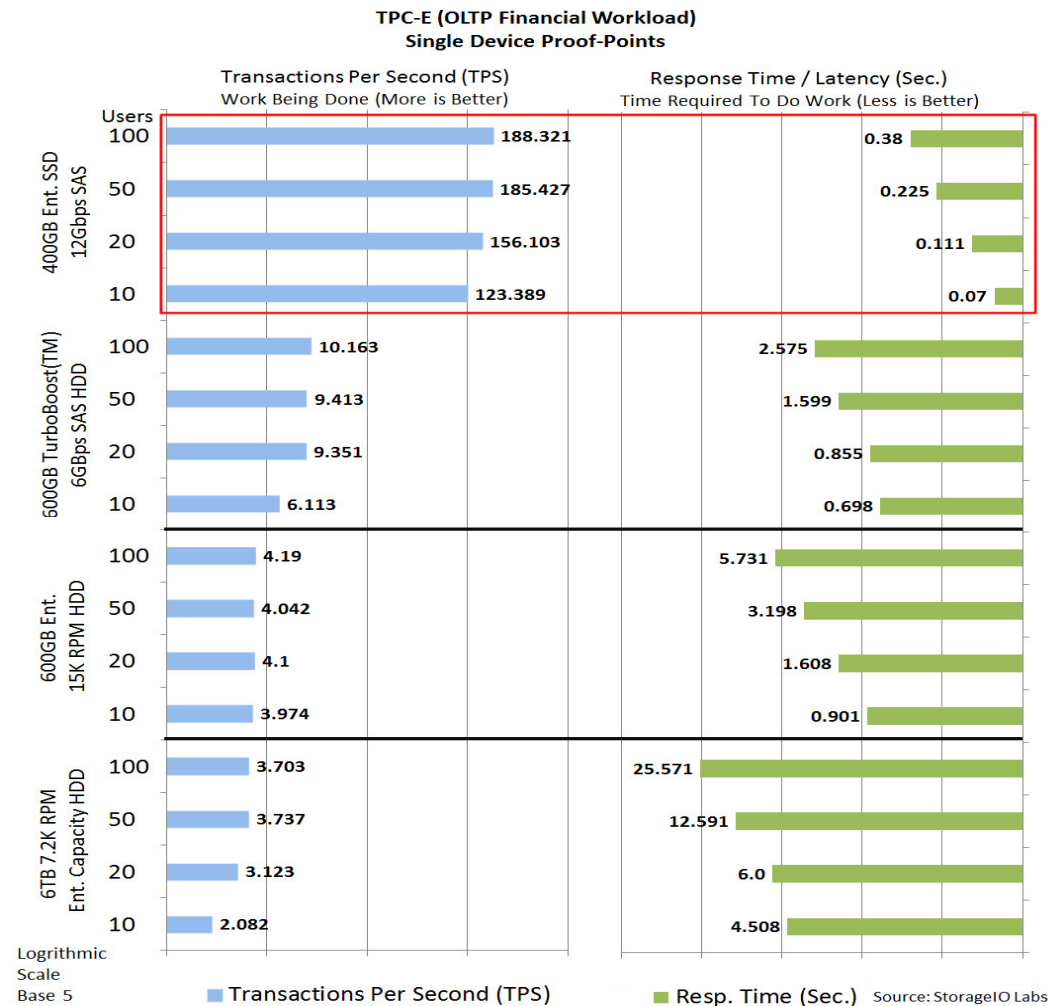
## Examples of what has been discussed here today



See more info and result examples at <http://storageio.com/whitepaper.html>

# Industry Trends: Some proof points

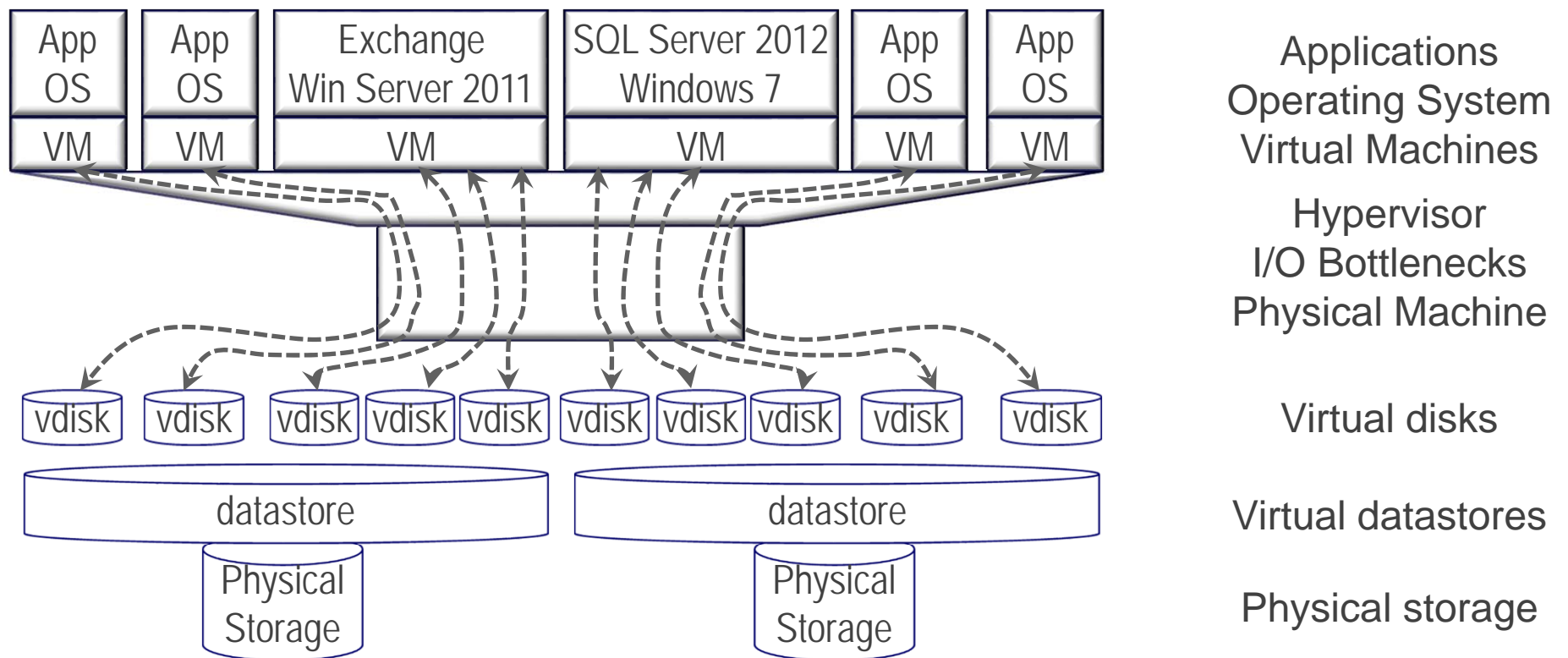
## Examples of what has been discussed here today



See more info and result examples at <http://storageio.com/whitepaper.html>

# SSD Cache Testing Configuration

## Configuration

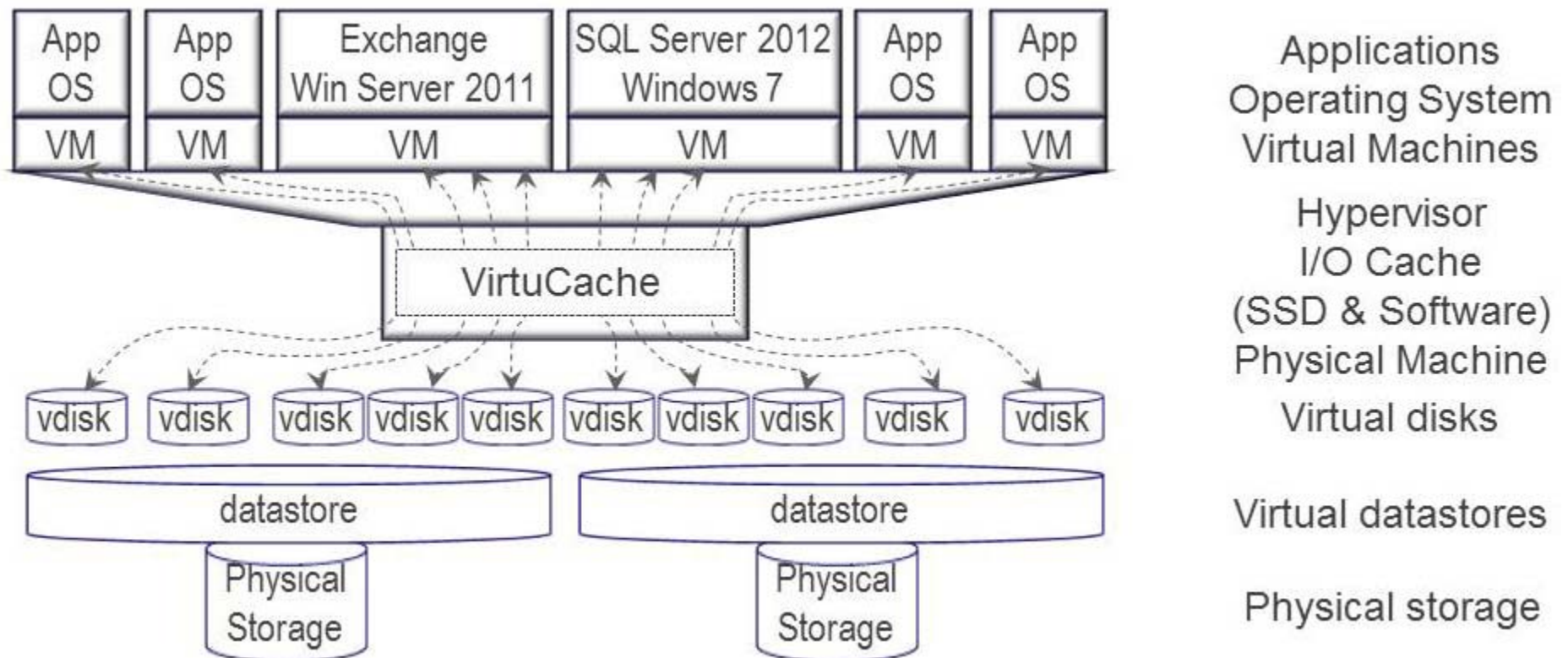


See more info and result examples at <http://storageio.com/whitepaper.html>



# SSD Cache Testing Configuration

## Configuration

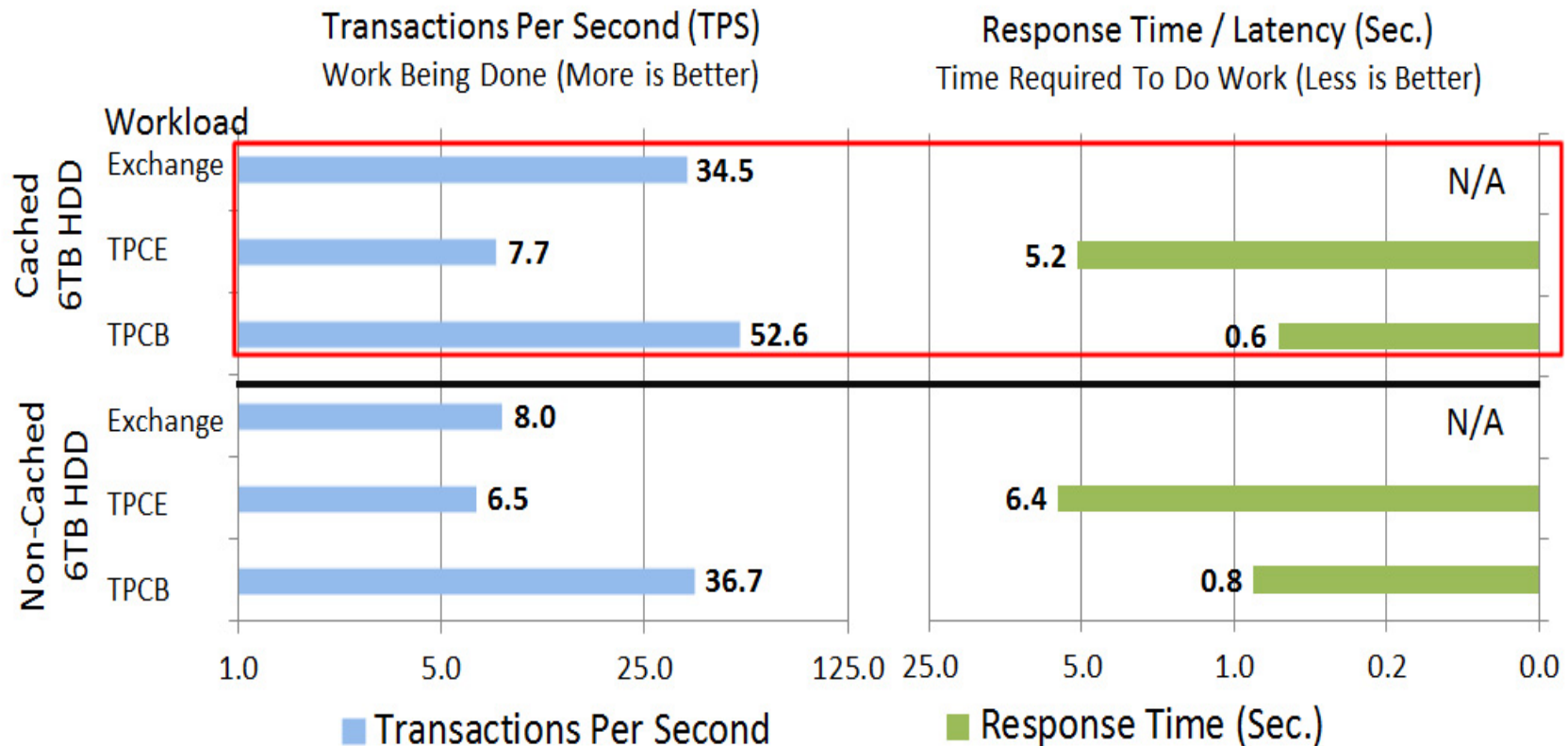


See more info and result examples at <http://storageio.com/whitepaper.html>

# Industry Trends: Some proof points

## Examples of what has been discussed here today

### Mixed Concurrent Workloads (TPC-B, TPC-E and Exchange) Cached and Non-Cached Device Proof-Points



Logarithmic Scale Base 5 TPCE and TPCB = 50 Users

Source: StorageIO Labs

See more info and result examples at <http://storageio.com/whitepaper.html>

# Industry Trends: What about the cloud?

Good question, actually there are several things to consider...

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- ✓ How will you be using SSD in the cloud, from within the cloud?
- ✓ Service providers are offering various SSD “backed” e.g. based services
- ✓ AWS, Microsoft/Azure, Rackspace, etc...
  - AWS has many different services including EBS, RDS, and EC2
  - For example most think cloud storage and EBS etc
  - However there are EC2 “high-io” instances with dedicated SSDs
  - With all services understand what IOP or bandwidth limits are in place
  - Also understand if the performance will be deterministic or variable (don’t assume)
  - Know how the IOPs are invoiced, for example a 32K IOP might count as two IOPs
  - Understand if there are any space capacity to IOP ratio or requirements
  - Most of the tools mentioned will work in various cloud environments ;)

<http://storageioblog.com/cloud-conversations-aws-ebs-optimized-instances/>

# Industry Trends: Some tips

These may be obvious, however lets state the obvious

---

- ✓ Know your applications, workloads and their characteristics
- ✓ Find and identify bottlenecks, avoid simply moving them, fix them
- ✓ A little cache (SSD, flash, DRAM) in the right place goes a long way
- ✓ Test with or use metrics that have context to your applications
- ✓ When testing, use your applications under load
- ✓ Or configure workloads to be realistic of your environments
- ✓ Configure system under test (SUT) to remember your environment
  - E.g. RAID, snapshots, replication, thin-provision, dedupe, compress, etc
  - Likewise are your servers and adapters faster enough
  - Pre-condition your storage before use to get realistic results



Can we get a side of context with them IOPS and other storage metrics?

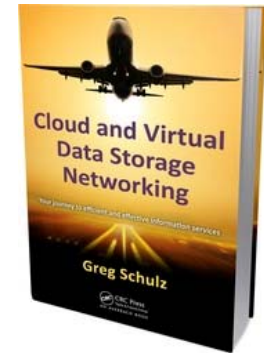
<http://storageioblog.com/side-context-iops/>

# Closing comments

## Where to learn more, next steps...

### Prepare and plan for your journey

- Have a vision, strategy and plan (e.g. an itinerary and road map)
- Fast servers and applications need fast storage and I/O networks
- Start using new (and old) technology in new ways removing complexity
- Reduce your data footprint impact (pack smartly for your journey)
- A little bit of flash or SSD or cache in the right place goes a long way
- A lot of flash or SSD will help, however it also will cost lots of cash



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### Where to learn more

- [www.storageio.com](http://www.storageio.com) (articles, videos & webcasts)
- [www.storageioblog.com](http://www.storageioblog.com) and twitter @storageio
- Check our other recent and upcoming events [www.storageio.com/events](http://www.storageio.com/events)
- Facebook.com/storageio and [www.StorageIO.com/newsletter](http://www.StorageIO.com/newsletter)
- Feel free to call, IM, tweet, or email greg@storageio.com



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# Thank You

Flash back to reality – Myths and Realities  
SSD Industry trends perspectives and tips



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